## **Call for Papers**

## The Symposium Computer Science and Education (SCSE)

We welcome scientific research papers on Computer Science in Education. Also, papers on subjects related to both Computer Science and Education are welcome. The topics range from introduction and evaluation of undergraduate and graduate programs in Computer Science, curricula, and online courses, to syllabi, laboratories, teaching and learning, assessment, etc.

Therefore, the topics of interest include, but are not limited to, the following:

- Ethics and Sustainability in Computer Science and Education;
- Collaborative Learning/Creative Teaching and Learning/Trends in Computer Science Education;
- Challenges of Teaching and Learning of Computer Science/Mathematics/Foreign Languages for CS students;
- Quality Assurance in Computer Science Education Standards in Romania and Abroad;
- Intelligent Tools in Computer Science Education;
- Computer Science Curriculum;
- Carriers in Computer Science and CS Education.

The Symposium will be held on **November**, **14**, **2024**, at **UPG University of Ploiesti**, **Department of Computer Science**, **Information Technology**, **Mathematics**, and **Physics**.

The program will be available at https://timf.upg-ploiesti.ro/SCSE/

## **Scientific Committee:**

Co-Chairs Monica Vlădoiu, Gabriela Moise

Simona Nicoară, Marinoiu Cristian, Zoran Constantinescu

The papers should present original scientific work in the above mentioned areas. All papers will be blindly reviewed by two members of the scientific committee. The papers should be written in English and have 4-6 pages. They will be submitted to scse@unde.ro. The deadline for abstracts is November, 1, 2024. A generous time will be allocated for discussions and debates.